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Proving simple things about one dimensional snort

Winning Ways volume 1 proposes values, modulo infinitesimal closeness, for one dimensional snort positions when they are cooled by 1. It also claims that these values are themselves infinitesimally close to the overheated values of sums of simple numbers and *s. We set out to articulate proofs of these assertions and further to determine and prove the temperatures and other cooled values of one dimensional snort positions. We were successful at establishing and proving cooled values. Although we believe we know the temperatures of these games, completing the proof has been challenging. I will discuss our successes and challenges as well as describing a 1-d snort playing bot we have made available on the internet.