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*Towards the Standard Spherical Tiling*

An isometric folding is a map that sends piecewise geodesic segments into piecewise geodesic segments of the same length. It is known, since 1989, that any non-trivial isometric folding of the euclidian plane is deformable into the standard planar folding  $f : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  defined by  $f(x, y) = (x, |y|)$ . However, the correspondent situation on the sphere remains an open question.

Related to spherical isometric foldings are spherical f-tilings, that is, edge to edge decompositions of the sphere by geodesic polygons, such that all vertices are of even valency and both sums of alternate angles, around any vertex, are  $\pi$ . The relation between these two sets of objects comes from the fact that the set of singularities of any non trivial isometric folding is a spherical f-tiling.

As expected, the problem of isometric folding deformations gives rise to a similar problem on spherical f-tiling deformations. More precisely, is any spherical f-tiling deformable into the standard tiling (f-tiling whose underline graph is a great circle)?

Here, we provide a way to deform into the standard f-tiling, each one of the dihedral f-tilings of the sphere whose prototiles are two non congruent isosceles spherical triangles in a particular way of adjacency.

This is a joint work with Professor Ana Breda.