DANIEL SKOOG, Maplesoft

Programming and Mathematics in Maple

Since its inception in the early 80's at the University of Waterloo, the Maple programming language has been evolving to solve problems in many different mathematical and scientific domains.

In this three-hour hands-on workshop, you learn the basics of this uniquely Canadian programming language as well as learn more about recent trends in symbolic analysis, visualization, code translation, data analysis and user interface construction.

Newcomers to Maple, as well as experienced users who are interested in trying out the latest we have to offer, are welcome.

Requirements: Bring your laptops! Registrants will receive a 1-year copy of Maple that they can use in the course and then after!